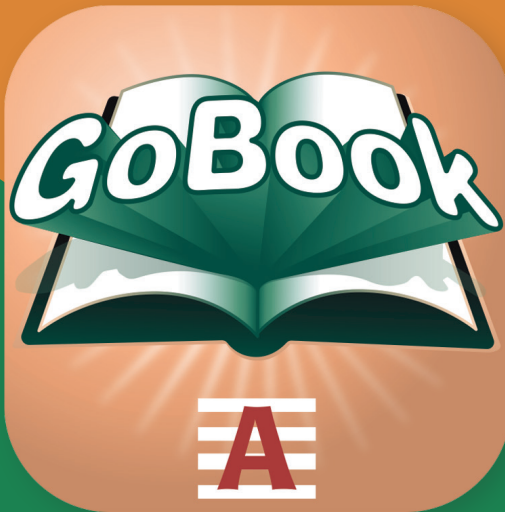
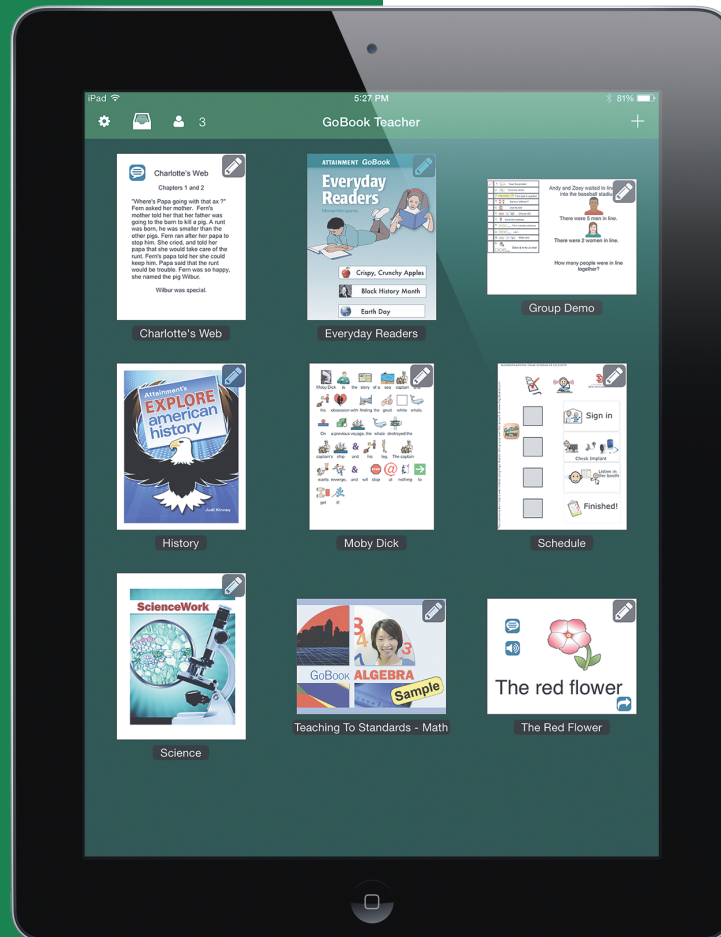


Attainment's



User's Guide



Contents

Introduction

GoBook Teacher App

GoBook Student App

Reading with GoBook

GoBook "Magic Buttons"

Quizzes and Activities on GoBook

Main Menu

The Main Menu Toolbar

Sample GoBooks

Renaming, Editing or Deleting GoBooks

GoBook Settings

Creating GoBooks

Starting a GoBook with Blank Pages

Starting a GoBook with a PDF File

Editor Tools: Basic

Main Menu Toolbar: New Features

Adding Text, Drawings, and Photos

Magic Buttons

Other Editor Toolbar Features

The Object Toolbar

Editor Tools: Advanced

Page Hotspots

Quiz/Activity Tools

Sharing GoBooks

The Shoebox

Add Files to the Shoebox

"Zingers" Sound Effects Collection

Extract PDF Page Text

Scripts

How to Add Scripts

How to Rearrange or Delete Scripts

List of GoBook Script Actions

User Names/WiFi Network

Choose a Sync Method

Teacher iPad/Student iPad

Sync Examples

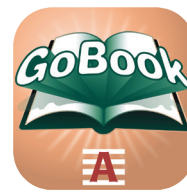
Adding and Deleting Users

Technical Support

Tutorials

Contact Us

Introduction



Introduction

GoBook is a multi-media reading and book creation tool for the iPad. Two versions of the **GoBook** app are available.

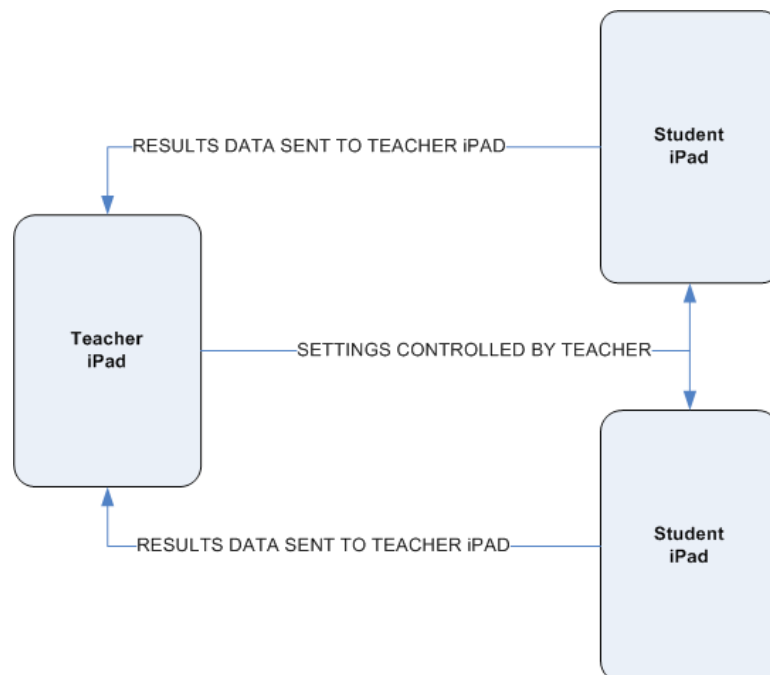
GoBook Teacher App

With the **Teacher App**, student pages can be quickly created by adding multi-media features to existing PDF pages, building pages from blank page templates, or a combination of both. All of the work is done right on the iPad. Narrated text is easy to create with GoBook's built in text-to-speech audio with text highlighting features. Images and videos can be added to a page with a few simple taps. Add freehand drawings or shapes using art tools. Create multiple-choice or fill-in-the-blank questions, drag-and-drop matching, and other interactive assessment activities.

Using a shared WiFi connection, user names created on a teacher iPad can be assigned to multiple student iPads—allowing assessment results from each student iPad to be collected by the teacher iPad.

GoBook Student App

The free **Student App** permits the user to read a GoBook and experience all of the multimedia features: photos, drawings, spoken and highlighted text, and videos. The student can also participate in assessments and other activities. When networked with a teacher iPad, quiz results are automatically sent to the teacher. Students can be assigned different difficulty levels and read a GoBook customized to their level.



Reading with GoBook

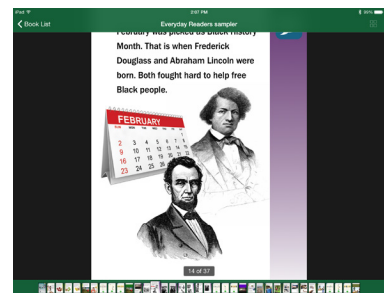


Reading with GoBook

When you launch **GoBook**, the iPad will show a **Main Menu** screen that includes your library of available GoBooks. Tap a book cover thumbnail to open the book. Finger swipe or tap the page edge to turn a page.

Tapping on the middle of the page opens the **progress bar** at the bottom of the screen. Tap on a page icon in the progress bar to jump to that page.

To close the book, tap the middle of the page to show the top menu bar, and then tap **Book List** to return to the Main Menu.



GoBook Magic Buttons

Four special GoBook buttons make it easy and quick for students to play audio, watch videos, or navigate through pages.



Tap to hear text read aloud with highlighting.



Tap to hear speech, music or other sounds.



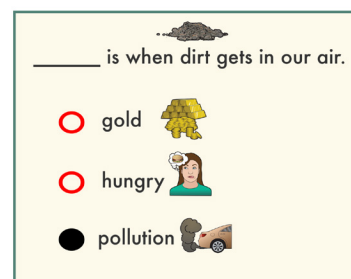
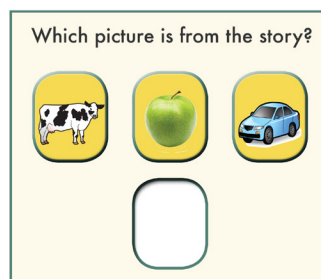
Tap to watch video.



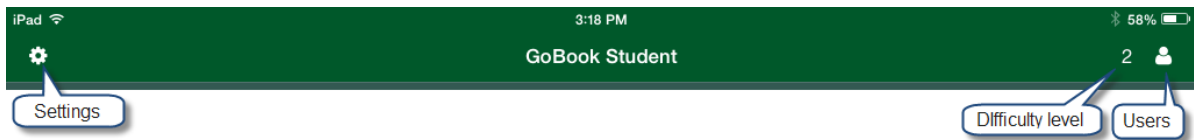
Tap to go to another page.

Quizzes and Activities on GoBook

GoBook uses iOS/iPad touch screen technology to enable a variety of student assessments. Text, images, audio, and video can be used to create lesson material designed especially for your students. GoBook lets you quickly build a variety of activities: multiple choice, fill-in-the-blank, matching, sorting, and more.



Main Menu



Main Menu

The Main Menu Toolbar

At the top of the Main Menu screen are selection icons for GoBook system features.



Settings

Tap here to view GoBook system settings, open the user guide, go to the GoBook store, download free image resources, and get technical help.



Users

If student user names have been created, they are available here for selection.



Shoebox (*Teacher App only*)

The shoebox is a repository of media items brought in for use in creating GoBooks. Shoebox content is organized into categories: Images, Movies, Audio, and PDF. Media can be pulled into the shoebox from iCloud, Dropbox, or email.



Create Book (*Teacher App only*)

Tapping here is the first step for creating a new GoBook. If building from blank template pages, you must choose portrait or landscape orientation. If your pages are to be built from PDF pages, you select an available PDF from the shoebox.



Difficulty Level

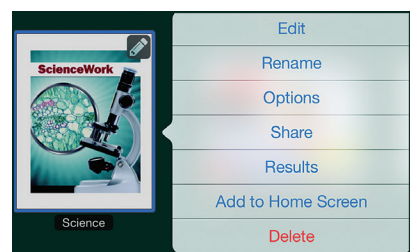
Used for tiered lessons, a difficulty level number can be selected here. Different students can be presented with more or less challenging material within the same book. Up to five levels are possible. If a book does not use difficulty levels, changing the difficulty level will have no effect.

Sample GoBooks

The GoBook App comes with preloaded sample books. These samples cannot be edited or deleted, but can be hidden with an option found in the GoBook settings.

Editing, Renaming, or Deleting GoBooks

On the **Teacher App**, tap the pencil icon on a book thumbnail to open it in editor mode. Tap-hold the book thumbnail to show additional options for renaming, deleting, sharing, or showing assessment results.



GoBook Settings

GoBook Settings

Download GoTalk Image Library

Download the entire library for free. Once downloaded, it will show up on the **Select Image** menu, along with Local Device, Internet, and the Shoebox.

Store

Make in-app purchases for student GoBooks and free tutorials.

A recommended free book, **GoBook QuickStart**, walks you through the steps to make your own GoBooks.

Device Settings

Use these settings to adjust GoBook/iPad interface features:

Prevent sleep—Avoids letting the iPad go into sleep mode after a period of inactivity.

Hide samples—The provided demo books can be hidden from the opening screen.

Never resume—If toggled on, books will always open to the first page, and not resume from where the user left off.

Disable tap page edge to turn page—Allows page turning by finger swipe only.

Authentication/Passcode controls—Set a 4 digit password code and choose where the passcode is required:

- to enter settings menu
- before switching user
- before switching difficulty
- to exit player
- to delete books
- to view results

Allow touch ID to authenticate—Use Touch ID sensor (fingerprint) instead of a passcode.

Tap to edit (*Teacher app only*)—On/off toggle determines whether a directory thumbnail tap opens GoBook in teacher/edit mode (on) or in the student/reader mode (off).

Editor level (*Teacher app only*)—Toggle between basic and advanced editing features.

Advanced/Logging

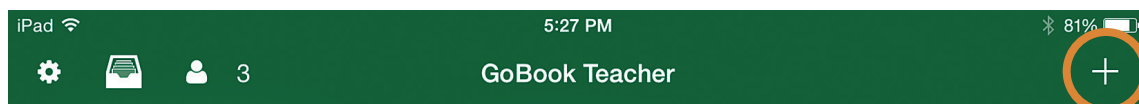
For technical support, this sends app data to Attainment Company for analysis and trouble shooting.

Support

Get technical support and other information.

- Send a message to support (email Attainment support staff)
- Clear all caches (resets the iPad memory cache, which can remedy routine performance problems)
- Redeem (redeem provided access codes for feature additions)
- Version (displays the version of the installed app)

Creating GoBooks

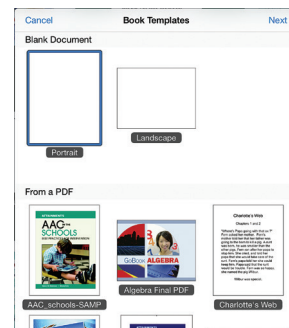


Creating GoBooks

On the Main Menu, tap the + button at top right of the screen to open the Book Templates menu for starting a new GoBook. Then choose either **Blank Document** or **From a PDF**, and tap **Next** to continue.

Starting a GoBook with Blank Pages

From the **Blank Document** section of the Book Templates menu, choose orientation—**Portrait** (vertical) or **Landscape** (horizontal)—then **Next**. Give your new GoBook a name and tap **Create** to open the new book in edit mode and start adding content to your pages.



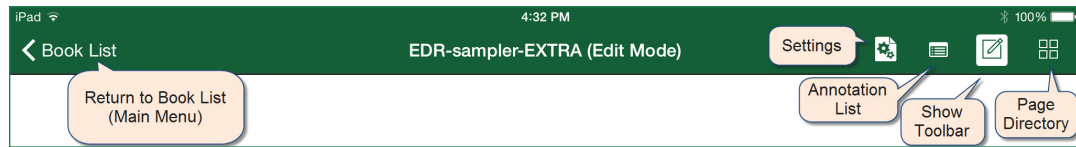
Starting a GoBook with a PDF File

The available PDF files will appear in the **From a PDF** section immediately below Blank Document section. Select the PDF. Then tap **Next** and the PDF pages will be transformed into GoBook pages. You can then add multi media features to the pages and add new blank pages for original content. In some cases, nonstandard fonts in the source PDF document could cause display and text-to-speech highlighting problems in GoBook.

Editor Tools: Basic

Editor Tools: Basic

When in Edit Mode, the Editor Toolbar appears at the side of the screen, and the Main Menu Toolbar has new options.



Main Menu Toolbar: New Features

Book List

Tap here to close/save your book and return to the Main Menu.

Page Settings

Add actions that happen when the page appears on the screen.

Annotation List

Shows all content objects (text box, image, video button, etc.) on a page as a linked list. Tap on a listed item to select that content object on the page.

Show Toolbar

Use this to toggle the editor toolbar on and off.

Page Directory

Shows all book pages as a grid. When opened in the Edit mode, this is where you add, delete, or rearrange pages.

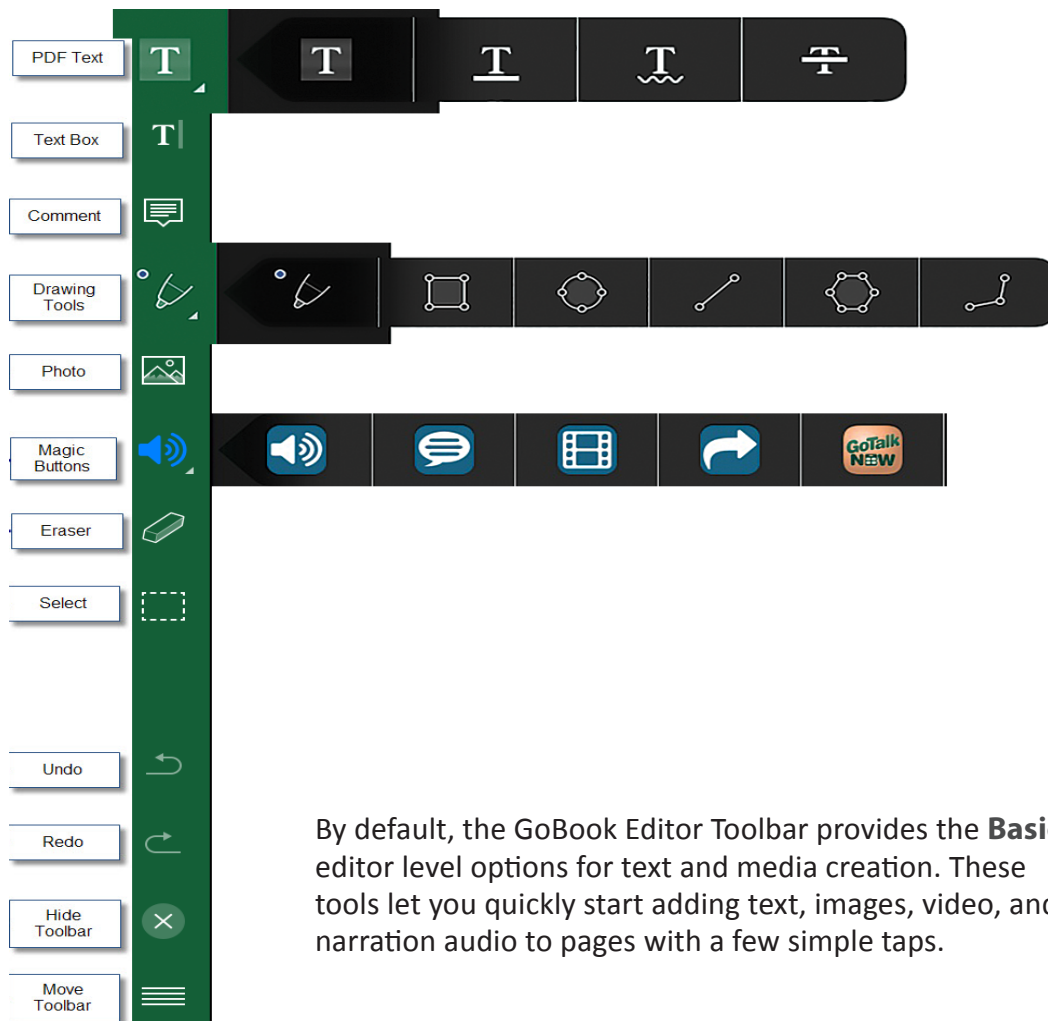
Adding new pages—With your GoBook open in Edit mode, open the Page Directory. Tap the + (plus) menu button to open the Add Page(s) pop-up. Add a blank template page or another set of PDF pages to the end of your GoBook.

Deleting pages—In the grid view, tap Edit (upper right corner) and select one or more pages. Tap the **trash can** menu icon to delete the pages.

Copy pages—In the grid view, tap Edit and select a page. Tap the **x₂** menu option and a duplicate page will be inserted next to the selected page.

Reordering pages—In the grid view, tap Edit. Tap-hold on a page thumbnail to move it to another location.

Editor Tools: Basic



By default, the GoBook Editor Toolbar provides the **Basic** editor level options for text and media creation. These tools let you quickly start adding text, images, video, and narration audio to pages with a few simple taps.

Adding Text, Drawings, and Photos



Text tool

Select the text tool button, then tap anywhere on the page to add a text box. Type in text. Tap the text box to edit or change formatting (*see Object Toolbar*).



Photo tool

Choose a photo from your device, the Internet, or the Shoebox. After placement, you may move or resize the image (*see page #, Object Toolbar*).

Drawing/Shapes tool



Use the buttons in this tool group to create a shape or a freehand drawing.

A colored circle will appear on the toolbar for changing the color and brush width. Six different drawing tools are available:

- [1] Freehand drawing
- [2] Rectangle
- [3] Circle

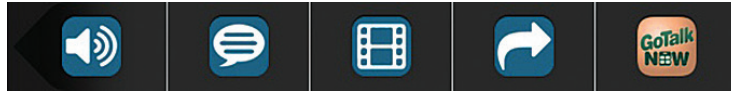
- [4] Lines
- [5] Polygon
- [6] Segmented lines

Editor Tools: Basic



Eraser tool

Use this tool to erase all or part of a freehand drawing.



Magic Buttons

The **Magic Buttons** are quick ways to add multi media to your page.



Speak Text or Play Sound

Options are to play an already recorded sound, record a new sound, or type text to be heard aloud.

*NOTE: Before recording a new sound for the first time, enable the microphone in the **Privacy** section of iPad settings.*



Text to Speech

Options are to read the PDF text on your page aloud with text highlighting, or to read a text box created on the page.



Play Video

Options are to choose a video from your iPad or from the Shoebox, or link to a YouTube video with a video ID.

NOTE: For YouTube links, the video ID is the final 11 characters of the YouTube URL, usually preceded by a slash or equal sign. For example, for URL <http://youtube/BqyvUvxOx0M>, the video ID would be BqyvUvxOx0M.



Jump To

Add this navigation button to link to a different page: either forward one page, backward one page, or to a specific page.

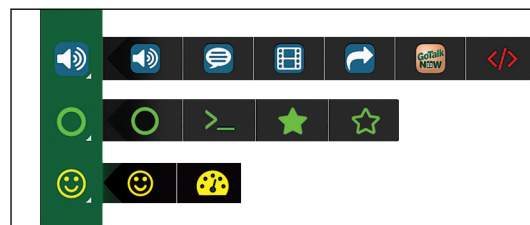


GoTalk Now

Add a button to link to a specific GoTalk Now page, via the URL for that page.

The **Advanced Editor tools** (see page 13) provide powerful capabilities for creating quizzes and scripted page behaviors:

- * Buttons for quiz creation
- * Buttons for objects that can be counted
- * Touch-sensitive hotspots with scripted behaviors



< Device Settings	Editor Level
Basic Editor	
Advanced Editor	✓

To add the **Advanced** editor level features to the toolbar, go to **GoBook Settings**→**Device Settings**.

Editor Tools: Basic

Other Toolbar Features



PDF Text Highlighting

Highlight, cross out, or underline a selection of text. This is only for page text originating as a PDF file.



Select/Group Objects on Page

Tap the Select tool, and then swipe over any number of objects on a page to group, ungroup, copy, or delete the selected objects.



Add Page Comments

This tool will add a pop-up text box to the page.



Undo/Redo Tools

Tap the left-pointing tool to undo an action (or series of actions); tap the right-pointing tool to redo actions.



Hide the Editor Toolbar

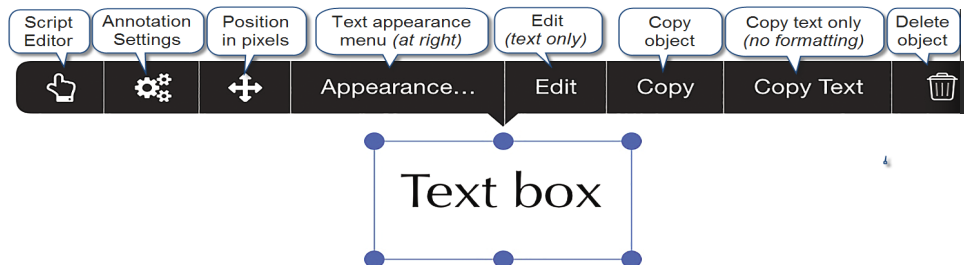
Tap this toolbar button to hide the toolbar. Restore the toolbar with the pencil icon at the top right of the screen.



Move the Editor toolbar

The Editor toolbar can be positioned on the left or right side of the screen. Drag this toolbar button to move the toolbar.

The Object Toolbar



Tapping on a page object (text box, image, magic button, etc.) will open an Object Toolbar for adding instructions or formatting for that particular object. Different tool options are shown, depending on the type of content object selected.

Script Editor

Opens Script Editor menu to create scripted actions for the selected object.

Annotation Settings tool

Opens Annotation Settings menu to assign a difficulty level to a particular content object.

Position

This tool provides precise pixel X/Y coordinates for object placement as an alternative to dragging an object on the page.

The Object Toolbar/ Editor Tools: Advanced

The Object Toolbar (*continued*)

Appearance

For text boxes only, this tool provides settings to adjust text color, fill color, opacity, font, size, and alignment.

Edit

For text boxes only, this tool opens the iPad keyboard to add or change text.

Copy

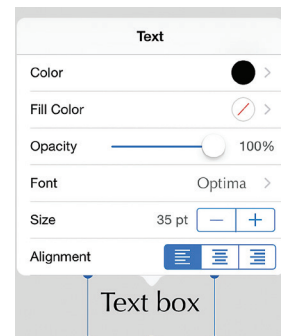
Use this tool to copy any selected object for pasting elsewhere. If a text box is copied, all formatting will be kept.

Copy text

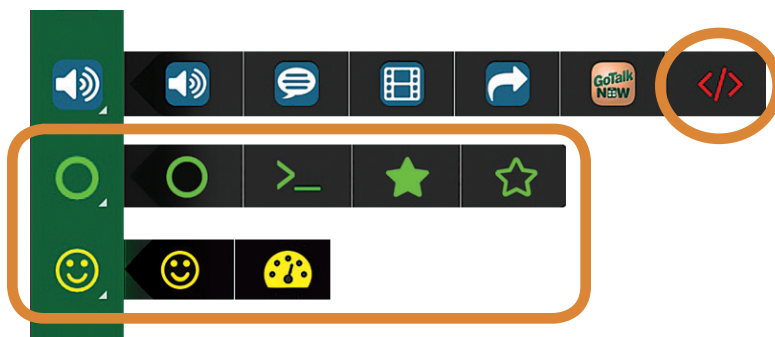
Use this tool to copy only the text in a text box—formatting is not kept.

Trash/delete

Delete a selected object.



Editor Tools: Advanced



GoBook's advanced editing tools help turn page content into an interactive lesson. To include the advanced tools on the editing toolbar, open GoBook Settings and select "Advanced Editor" as the editor level. Now you can go beyond creating story pages to create customized curriculum materials for students to use on their iPads. Annotation settings and the script editor provide a range of possibilities for determining how a student will interact with quiz activities. For example, wrong answers can be rejected so that only the correct answer can be used (errorless learning). A student might hear sound effects for correct and incorrect answers, or hear a message prompting another try. For tiered learning options, selected activity items can be shown or hidden based on the difficulty level assigned to the content.

Editor Tools: Advanced

Creating Interactive Page Hotspots



The **Hotspot Tool** appears on the Magic Button tool set when the advanced editor mode is turned on in the GoBook settings. With the Hotspot Tool, you can add scripted behaviors to any page area. Tapping a portion of a photo could trigger a sound effect or start a video. Multiple scripts can be combined to execute a sequence of events.

Example: Create a scripted hotspot that will play an animal sound effect, speak the name of the animal, show a video, and turn the page.

- 1 Place a hotspot area over the picture to make it tap-sensitive, then select the Script Editor tool (pointing finger).
- 2 Find the desired actions in the Action Picker.
- 3 Add the four actions, in order, to play a sound, speak text, play a video, and go to the next page.
- 4 Open the Script Overview to confirm script actions.

The sequence of screenshots shows the process of creating a scripted hotspot. Screenshot 1 shows a dog photo with a blue square hotspot and a toolbar. Screenshot 2 shows the 'Action Picker' menu with categories like NAV/GATE, TEXT-TO-SPEECH, and PLAY. Screenshot 3 shows the 'Script Editor' with four actions added: Play Sound (Dog.mp3), Speak Text (This is a dog.), Play Video (dog playing video.mp4), and Go Forward One Page. Screenshot 4 shows a 'Script Overview' diagram with a yellow 'Start Script' box connected to four orange action boxes in sequence.

Creating Quiz Activities

Multiple Choice



Use the **multiple choice tool** to place a selection circle next to each answer choice and designate the correct answer. Answer choices can be any combination of text, image or other media. Add scripts for sound effects (bell, buzzer, etc.) or to tell student “good job” or “try again” after choosing an answer. *See example next page.*

Editor Tools: Advanced

1 Place photo, text, and check-answer symbol on the page. Open the quiz buttons on the editing toolbar.

2 Use the Multiple Choice tool to add an answer circle next to each answer.

3 Use the Annotations Settings to designate one choice as correct answer. Type in question/answer text for use in results report.

4 Select the check-answer image and use the finger-point tool to open the Script Editor.

5 Add script actions to confirm answers and to execute sub-script when the question is correctly answered.

6 Create sub-script actions for a correct response.

7 Create sub-script for an incorrect response.

8 Open the Script Overview to confirm script actions.

Example: Create a multiple choice activity asking student to choose the answer that best describes a photo.

1 Place photo, text, and check-answer symbol on the page. Open the quiz buttons on the editing toolbar. **2** Use the Multiple Choice tool to add an answer circle next to each answer. **3** Use the Annotations Settings to designate one choice as correct answer. Type in question/answer text for use in results report. **4** Select the check-answer image and use the finger-point tool to open the Script Editor. **5** Add script actions to confirm answers and to execute sub-script when the question is correctly answered. **6** Create sub-script actions for a correct response. **7** Create sub-script for an incorrect response. **8** Open the Script Overview to confirm script actions.

GoBook automatically stores the results of any student activity. Access the report by swiping a user's name. Here are example results from this quiz item.

Molly's Results			Done
Molly - User/Sample Page 2 at 4/14/15, 4:27 PM			
Difficulty 2	Question 1: Photo of smiling face	Answer Given: happy (1 out of 1)	
Molly - User/Sample Page 2 at 4/14/15, 4:27 PM			
Difficulty 2	Question 1: Photo of smiling face	Answer Given: sad (0 out of 1)	

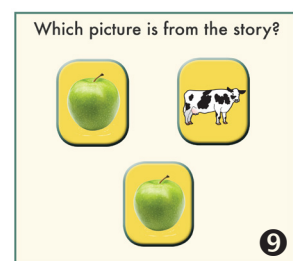
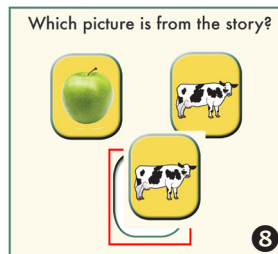
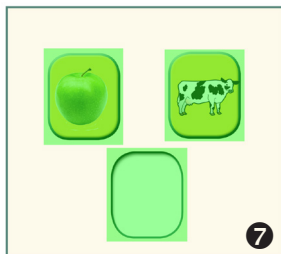
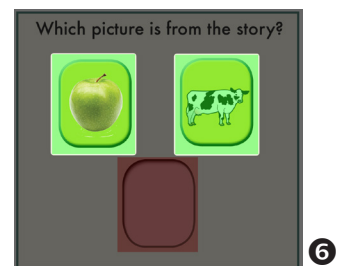
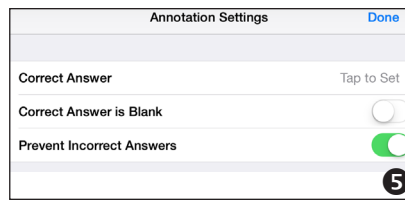
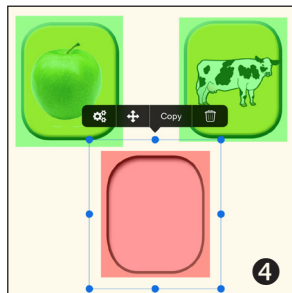
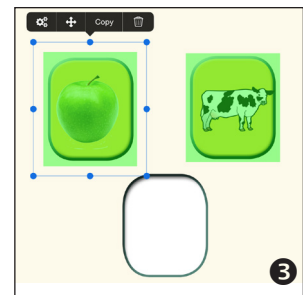
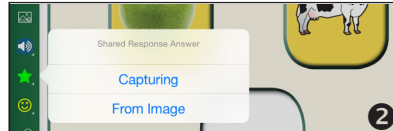
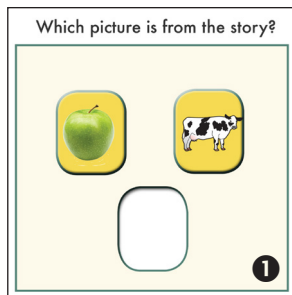
Editor Tools: Advanced

Shared Response Drag-and-Drop



The two star-shaped tools let you capture text or image content for Shared Response Answer drag-and-drop activities. Response answer objects (items to be dragged) are created with the closed, solid-green star button. ★

Locations on a page where a response answer can be placed are created with the open star button. ☆



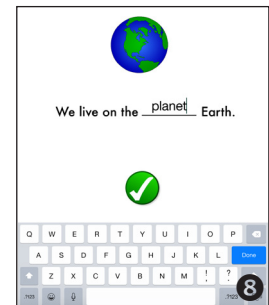
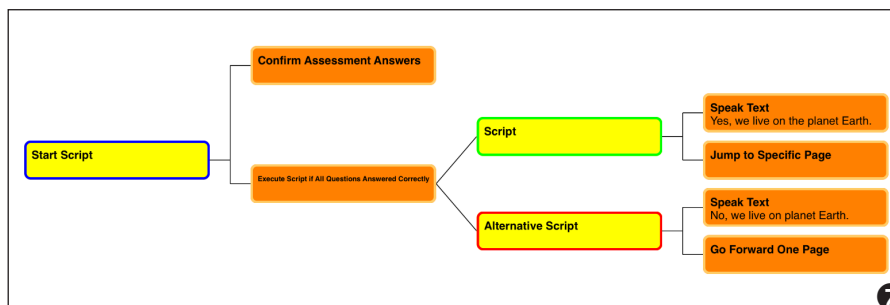
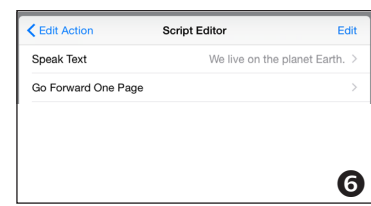
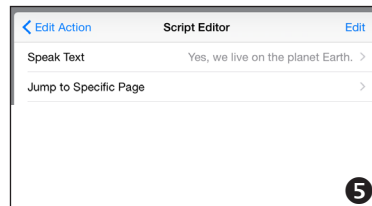
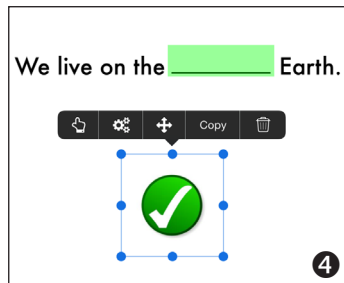
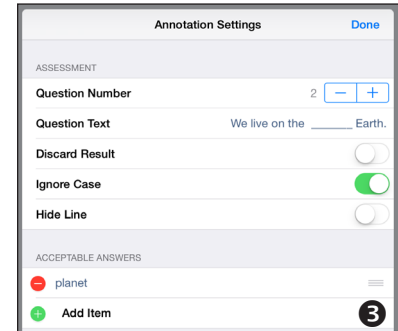
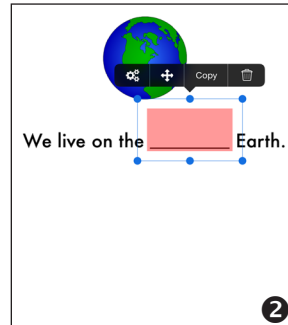
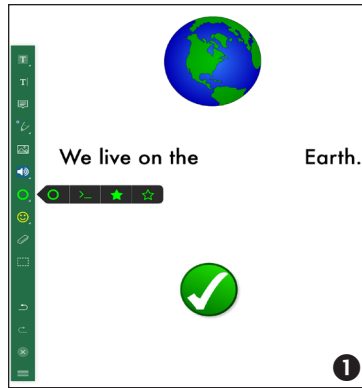
Example: This activity asks the student to recognize a picture from a story, and place the correct picture into the answer box. An incorrect choice will not be accepted – only the correct image will “stick” to the answer box. ❶ Use the basic editing tools to add text, draw boxes, and place images; ❷ Select the “Capturing” option for the closed star button ★; ❸ Create a green shape over each of the two images to be used as interactive objects (to be dragged); ❹ Use the open star button ☆ to create a red shape over the area that is to be the drag-and-drop target; ❺ Prevent an incorrect answer choice (errorless learning) with the Annotation Settings. Select Correct Answer/Tap to Set; ❻ Tap the green-shaded image that is to be used as the correct choice, then tap “Done” in the Annotation Settings; ❼ Note that the red shape changes to green, indicating that a possible answer has been selected; ❽ In Reader mode, the incorrect choice is rejected; ❾ The correct choice can be dragged into the answer box.

Editor Tools: Advanced

Fill-in-the-Blank



Use this tool to create Fill in the Blank activities.



Example: Create a fill-in-the-blank activity requiring student to type an answer with the iPad keyboard. ❶ Place illustration image, text (with gap space), and the check-answer symbol on the page. Open the quiz buttons on the editing toolbar. ❷ Use the Fill in the Blank button to add an answer blank (it will appear as a red box). ❸ Use the Annotations Settings to type in the acceptable answer, switch on the Ignore Case option, and include the question text for use in the results report. ❹ Add a Hotspot to the answer-check icon. ❺ Add script actions to the hotspot for a correct answer. ❻ Add script actions for an incorrect answer. ❼ View the Script Overview diagram to check actions. ❽ In reader mode, tapping on the answer blank will open the keyboard for typing an answer.

Editor Tools: Advanced

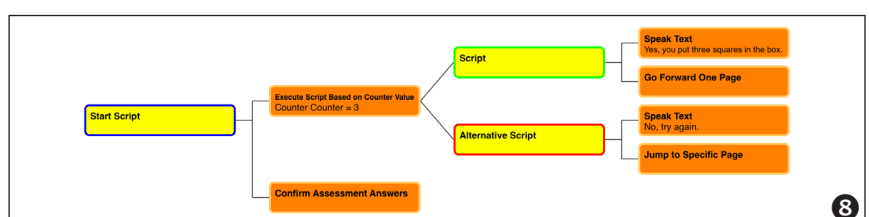
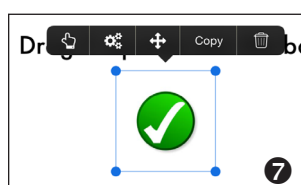
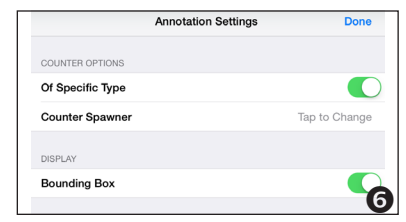
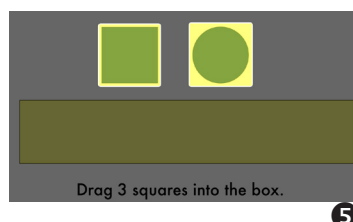
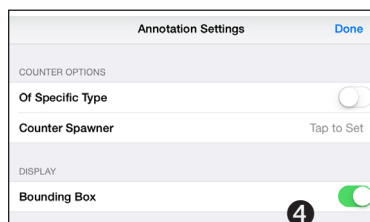
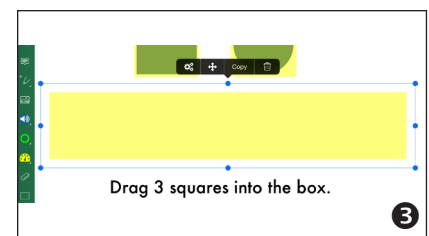
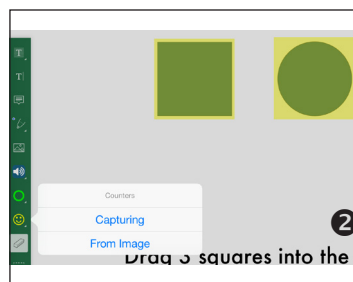
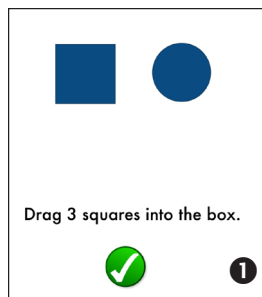
Counters



A Counter is a page object that can be cloned and dragged repeatedly to another spot on the page. The receiving space can be scripted to count the incoming counters, or count only a certain type of counters added to the space (e.g., squares are counted, circles are not counted). The smiley face button is used to designate counter objects. The control-dial button is used to create a collection area on the page and to determine how the objects are to be counted.

Example: Create an activity that asks student to drag three squares into the counter box. The answer-check button will count the squares only. The correct response is exactly three squares placed in box, or three squares with any number of circles.

- 1 Place square and circle shapes, instruction text, and answer-check image onto the page.
- 2 Tap the smiley face button and select “Capturing” to define page content as counter objects – position yellow counter boxes over the square and circle shapes.
- 3 Use the control-dial button to create a counter-collection area the page, then open the Annotation Settings.
- 4 Turn on the “Bounding Box” setting, then select “Counter Spawner/Tap to Set.” The square and circle will both be highlighted.
- 5 Tap on the square shape only to designate it as a paired object type, paired with the collection box.
- 6 Turn on the “of Specific Type” counter option—only the paired types will be counted.
- 7 On the page, select the answer-check and open the Script Editor with the finger point button on the object tool.
- 8 Add script actions as shown in the script diagram.



Sharing GoBooks

Sharing GoBooks

GoBooks you create using the Teacher App can be distributed to other iPad users of GoBook (either Teacher or Student version). On the Main Menu screen of the Teacher App, tap and hold the directory thumbnail of the GoBook to be shared. From the pop-up list of book options, select **Share**.

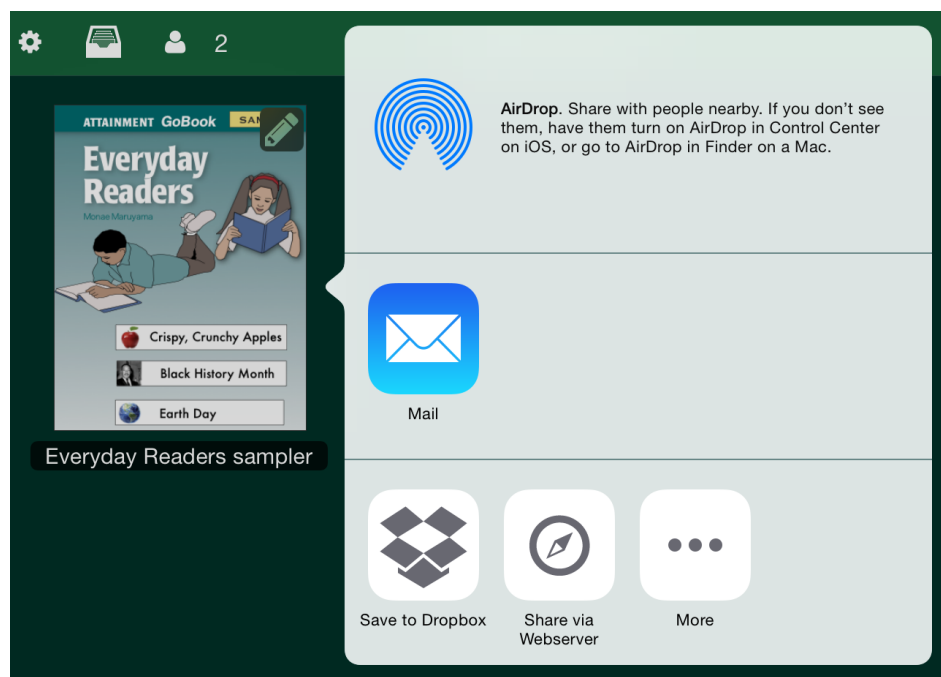
Four GoBook sharing methods are available:

AirDrop—This is the easiest and fastest way to transfer a GoBook from one iPad to another in close proximity. However, only newer iPads (generation 4+) have the AirDrop feature available.

Mail—Opens an email with the GoBook file attached. Add one or more addresses. The file attachment can be downloaded and opened with the GoBook app on the user's iPad. Email attachment restrictions and file size limitations can make email sharing problematic.

Save to Dropbox—If you have a Dropbox app on your iPad, the GoBook can be saved to your Dropbox file sharing directory. From there, you can provide a Dropbox download link to whomever is to receive the GoBook.

Share via Webserver—Generates a URL address, which can be typed in a web browser to download the GoBook. Note, this URL will download the GoBook to a computer or an iPad, but it can only be opened on an iPad.



The Shoebox

The Shoebox

The Shoebox is a place to store media files to be used when creating your GoBook pages. Separate Shoebox folders hold images, PDFs, videos, and audio files.

Add Files to the Shoebox

Use a computer and iTunes.

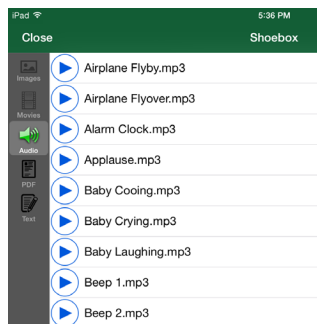
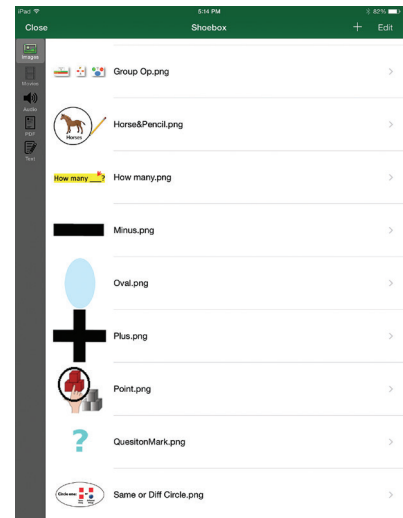
Plug your iPad into a computer that has iTunes. Select your iPad from the list of available devices, click **Apps**, and go to the file sharing area located at the end of the list of apps. Select the GoBook app shown there and drag your content files (image, audio, video, PDF) into the “documents” section. The files will be placed in the correct shoebox media folder.

Get files from an iCloud or Dropbox file sharing account.

If your iPad communicates with an Apple iCloud drive or if you have the Dropbox app on your iPad, open the shoebox and tap the “+” (plus sign) at the top right corner to show those download locations. Files available from iCloud or Dropbox will be displayed. Tap on a file to be downloaded and it will be added to the appropriate shoebox media folder.

Get a PDF from an email attachment.

A PDF document sent to your iPad as an email attachment can be selected and told to “Open in GoBook.” It will be sent to the PDF section of the shoebox. Note that only PDFs can be moved to the Shoebox via email.



Zingers Sound Effects Collection

A free collection of sound effect audio clips is available for the audio section of your Shoebox. Select Audio, tap +, and then **Download Zingers**. Adding sounds to objects on your page is easy to do with the “Play Sound” option assigned from the Script Editor.

Extract PDF Page Text

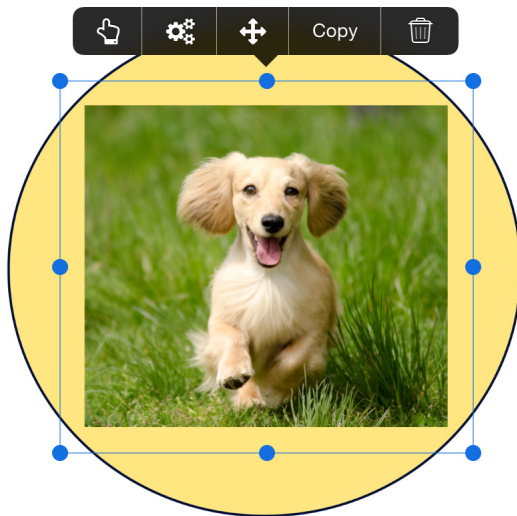
If you want to use the text of a PDF page but not the formatted PDF page, go to the PDF section in the Shoebox and tap on a file name. Tap on the page containing the text you want, tap **Extract Page Text**, and then **Done**. The text will be saved in the Text section in the Shoebox, and from there can be pasted onto a page and formatted.

Scripts

Scripts

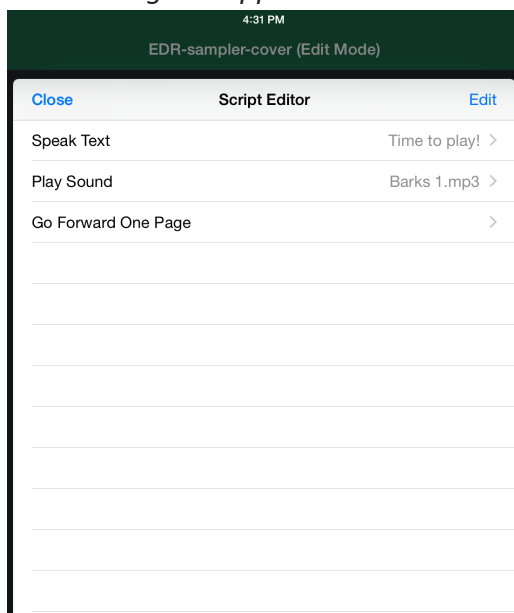
Each page or content object on a GoBook page can have an action or a series of actions attached to it. A scripted list of one or more actions tells the object how to behave when a student selects a screen object or turns a page.

For example, an image file can be assigned a script telling it to play a video when tapped. Tapping a photo of a dog can be scripted to play the sound of a barking dog from the Zingers sound effect library. Scripting tools make it possible to set up actions for media objects, difficulty levels, and assessments.



In the example at left, the dog is selected, and then the finger icon is tapped to bring up the Script Editor.

The scripts below will cause the following behavior, in this order, when the dog image is tapped:



How to Add Scripts

1. Select the object to be scripted.
2. Tap the finger icon to open the **Script Editor**.
3. Tap + at bottom right corner to open the **Action Picker**.
4. Select an action and modify as instructed.
5. Tap **Add Action** in top right corner.

You may tap + to add more actions, in the order you want them to happen. But note, a page jump must always be the last script of the series.

1. The user will hear, "Time to play!"
2. The user will hear two barks.
3. The book will go to the next page.

How to Rearrange or Delete Scripts

With the Script Editor open, tap **Edit** at the top right corner. Press and hold the three lines to move the script up or down in the list. Tap the red circle to delete.

Scripts

List of GoBook Script Actions

The list of possible actions is extensive, and nearly all require further selection. Many of these actions are self-evident, or will become clear when you attempt to use them. To learn more about what you can do with scripts, watch for specialized tutorials available at no cost in the GoBook Store.

Navigate

- Go back one page
- Go forward one page
- Go to previous page (history)
- Jump to specific page
- Jump to another book

Text-to-Speech

- Read PDF text
- Speak Text
- Read Block of Text

Play

- Play sound
- Play video
- Play YouTube video

External

- Open URL

Script Execution

- Tap object
- Delay script execution
- Cancel all other scripts
- Execute inline script
- Execute named script

Difficulty level

- Execute script/named script if difficulty level
- Cancel if difficulty level

Modify objects

- Hide object
- Show object
- Set opacity on object

Draw attention to objects

- Pulse object
- Highlight object
- Clear all object highlights

Enable/disable user navigation

- Disable user navigation
- Enable user navigation

Scripts

Assessment

- Confirm assessment answers
- Log assessment result
- Execute script/named script if question answered
- Execute script based on question state
- Execute script/named script if all questions answered
- Cancel script based on all questions' state
- Execute script/named script if all questions answered correctly
- Cancel script based on all questions' correctness

Counters

- Speak counter value
- Execute script/named script based on counter value
- Cancel script based on counter value
- Execute script/named script if counters contain values
- Cancel scripts if counters contain value

Flags

- Set flag value
- Modify flag value
- Execute script/named script based on flag value
- Cancel script based on flag value

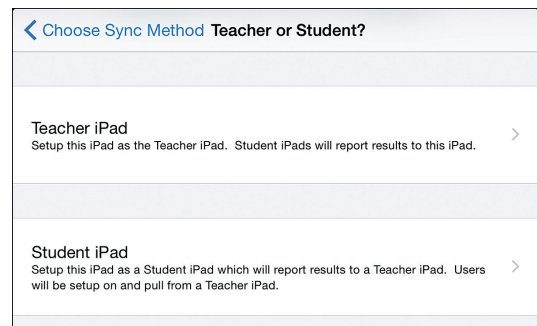
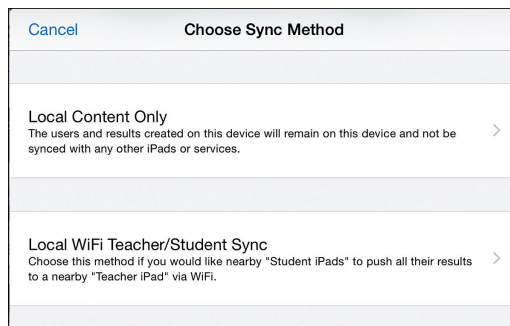
Alerts and Notifications

- Show alert

User Names/ WiFi Network

User Names / WiFi Network

The first time you tap the Main Menu User icon, you will be presented with a sequence of **sync method** choices to make. Individual student user names can't be created until settings are chosen for the Sync Method options. This is required if results data is to be collected for individual students, and if a networked group of Teacher and Student iPads is to be used.



Choose a Sync Method

This determines whether GoBook can sync with other iPads and if results data can be shared over a WiFi network. *See examples below.*

Teacher iPad/Student iPad

This determines whether the iPad used for a GoBook network is to be a Teacher iPad that receives results data, or a Student iPad that reports results to a Teacher iPad. *See examples below.*

Sync Examples

Example A

If the iPad has the full-featured **GoBook Teacher App**, and is to be networked with student iPads (with the reader-only GoBook Student App), use these settings:

1. Choose **Local WiFi Teacher/Student Sync**.
2. Choose **Teacher iPad**.
3. Follow prompts to create user names. Networked student iPads will inherit the user names and push results data to the teacher iPad.

NOTE: If you are using only one iPad with the Teacher App, choose these settings. That way, you can network with student iPads in the future.

User Names/ WiFi Network

User Names/WiFi Network (*continued*)

Example B

If the iPad has the **GoBook Student App** (reader-only) and is to be networked with a Teacher iPad, use these settings:


1. Choose **Local WiFi Teacher/Student Sync**.
2. Choose **Student iPad**.
3. Choose the Teacher iPad to connect to (must be on the same WiFi network).
The user names from the Teacher App will be loaded automatically.

Example C

If the iPad has the **GoBook Student App** (reader-only) and WiFi sharing is not to be allowed, use these settings:

1. Choose **Local Content Only**.
2. Choose **Student iPad**.
3. Follow prompts to create User names.

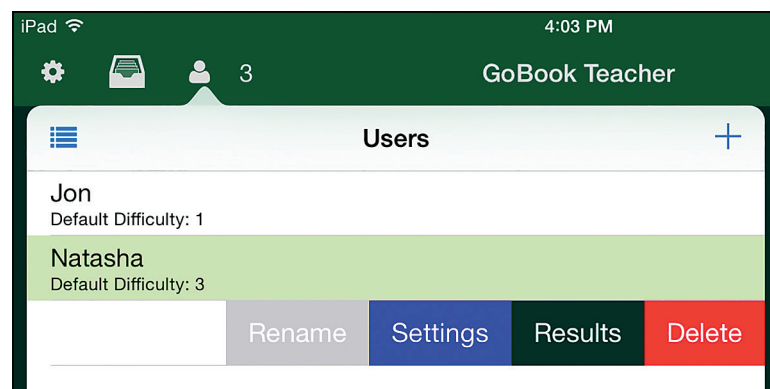
Adding and Deleting Users

After completing the sync method settings, tapping the Select User button  lets you select, create, rename, or delete a user name.

Add a User: from the Users pop-up window, tap the + (plus sign).

User Options: Left swipe a user name to show buttons for renaming, deleting, settings (difficulty level), or to show results for that student.

*NOTE: To avoid deleting a user accidentally, the **Delete** option appears only when swiping a non-highlighted name. In the example below, the user being deleted is the one below Natasha, whose name is obscured by the options bar.*



Technical Support

Technical Support

Tutorials

To learn more comprehensive information about GoBook, check out our tutorials—they're free! To download, go to **Settings→GoBook Store**, where you can “buy” our tutorials for \$0. Learn how to create quizzes, use scripts, connect with your students, and more.

Contact Us

If you have questions or problems, please contact us:

By phone: 1-800-327-4269 or 1-608-845-7880, weekdays 9 am-5 pm (CST)

By email: info@AttainmentCompany.com